

# Textures

Toon Boom Animation provides several textures for the user to draw and paint with and enhance the look of a scene. These textures are compatible with Toon Boom Digital Pro and Toon Boom Harmony.

## What the Texture Package Contains

The Texture Package contains 16 bitmap texture files.



*You can print this page using a colour printer and use it as a handy reference.*

# How to Use the Textures

Once you download the Texture package, you are ready to use them.

## Extract the Files

To access the texture files contained in the Texture Package, you must first extract them by unzipping the package to your hard drive.

## Open a Scene

Before you can use the textures, you must create and open a Digital Pro scene.





Refer to the **Basic Concepts** chapter in the User Guide to learn how to create and open a scene.

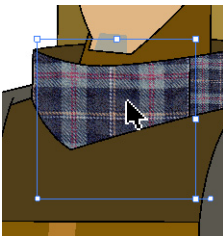
## Create a Textured Colour Swatch

Once your scene is opened, you can select which bitmap texture you want to include in your colour palette.

**To create a textured colour:**

1. In the Colour View, click on the Menu  button and select **Colours > New Texture** or click on the New Texture  button.  
The **Browser** window opens.
2. Browse for the newly extracted texture files and select the one to import.
3. Click on the Open button to create the colour pot.



You are now ready to paint using your new texture colour swatch.



Use the **Edit Gradient/Texture** tool to reposition, scale, skew or rotate a texture within a fill zone.

## Create a Textured Pen

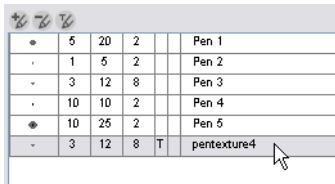
To add, remove and save a pen:

1. In the Pen View, click on the Menu  button and select New Texture Pen or click on the New Texture Pen  Icon.

The Browse window opens.

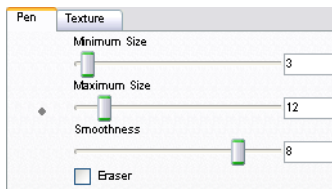
2. Browse for the newly extracted texture files and select the one to import.
3. Click on the Open button.

The new pen appears.



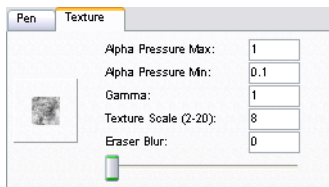
•	5	20	2		Pen 1
•	1	5	2		Pen 2
•	3	12	8		Pen 3
•	10	10	2		Pen 4
•	10	25	2		Pen 5
•	3	12	8	T	pentexture4

4. Set your brush size in the Pen tab.



- ▶ In the Camera/Drawing View, the default keyboard shortcut for the maximum size is [O] and for the minimum size is [Shift]+[O].

5. In the Texture tab, set your texture parameters.



6. In the Pen View, click on the Menu  button and select Save Pen Styles.